

Miami Shores Village



ADDENDUM NO. 2

RFP No. 2023-04-01

Miami Shores Village

Design Build 8' Concrete Precast Buffer Wall

May 9, 2022

This Addendum to the above-referenced RFP is issued in response to questions from prospective respondents, or other clarifications and revisions issued by the Village. The RFP is amended in the following particulars only. Deletions are shown by ~~strike through~~ and additions are underlined.

1. The deadline has been extended. All Proposals must be signed, sealed and to the Office of the Village Clerk, Miami Shores Village, 10050 N.E. 2nd Avenue, Miami Shores, FL 33138, no later than 2:30 p.m. ~~Monday, May 15, 2023~~ **Wednesday, May 31, 2023** and clearly marked in the lower left-hand corner on the outside of the envelope: "RFP #2023-04-01 Design-Build 8' Concrete Precast Buffer Wall. Late submittals will not be accepted.
2. ~~A mandatory pre Proposal conference will be held on Tuesday, April 11, 2023 at 9:30 a.m., at the corner of NW 95th St. and NW 3rd Ave. Miami Shores, FL 33138. Park on the east side of NW 3rd Ave. In order to be eligible to Proposal on this project Proposers are required to attend the pre-proposal conference.~~ **Due to unseasonably inclement weather there were no contractors at the mandatory pre-bid. The mandatory pre-proposal requirement has been removed. Contractors shall visit and become familiar with the site on their own schedule. The Project is generally located on the south side of NW 95th Street from NW 3rd Avenue to NW 2nd Avenue and around the south side corner of NW 3rd Avenue from NW 95th Street to NW 93rd Street, Miami Shores, Florida. (Attachment "A").**

Any questions regarding this Addendum or Project should be submitted in writing to the Procurement Administrator at bids@msvfl.gov. Proposers are reminded to acknowledge receipt of this addendum as part of your RFP submission.

Sincerely,

A handwritten signature in blue ink that reads "Donna Rockfeld".

Donna Rockfeld
Procurement Administrator

ATTACHMENT "A" location map

